

# The Aesthetic Interface

9-12 May, 2007

The interface is the primary cultural form of the digital age

*Over three full days this conference will focus on how the encounter of the functional and the representational in the interface shapes contemporary art, aesthetics and culture.*

Store auditorium  
IT-huset Katrinebjerg  
Åbogade 15  
University of Aarhus

Interface Archeology \* Interface Politics \* Interface Space Economy \* Software Interface \* Aesthetic Interface

**Christian Ulrik Andersen (DK)**

'Writerly gaming' - social impact games

**Inke Arns (DE)**

Transparency and Politics. On Spaces of the Political beyond the Visible, or:  
How transparency came to be the lead paradigm of the 21st century

**Morten Breinbjerg (DK)**

Music automata: the creative machine  
or how music and compositional practices is modelled in software

**Christophe Bruno (F)**

Collective hallucination and capitalism 2.0

**Geoff Cox (UK)**

Means-End of Software

**Florian Cramer (DE/NL)**

What is Interface Aesthetics?

**Matthew Fuller (UK)**

The Computation of Space

**Lone Koefoed Hansen (DK)**

The interface at the skin

**Erkki Huhtamo (USA/Fin)**

Multiple Screens - Intercultural Approaches to Screen Practice(s)

**Jacob Lillemose (DK)**

Interfacing the Interfaces of Free Software. X-devian:  
The New Technologies to the People System

**Henrik Kaare Nielsen (DK)**

The Interface and the Public Sphere

**Søren Pold (DK)**

Interface Perception

**Bodil Marie Thomsen (DK)**

The Haptic Interface

**Jacob Wamberg (DK)**

Interface/Interlace, Or Is Telepresence Teleological?

9, 10 & 11 May (9-17) incl Spor/TEKNE workshop 11 May 13-17

Entrance and coffee is free - food can be bought.

Accompanied by workshops co-hosted by TEKNE and Spor (11-12 May) &

Daniel Garcia Andujar (E): x-devian by knoppix. Technologies to the People (Aarhus Kunstbygning, 12 May - 10 June).

**interfacekultur.au.dk**

Interfacekulturens æstetik \* Tekne \* Center for Digital Æstetikforskning